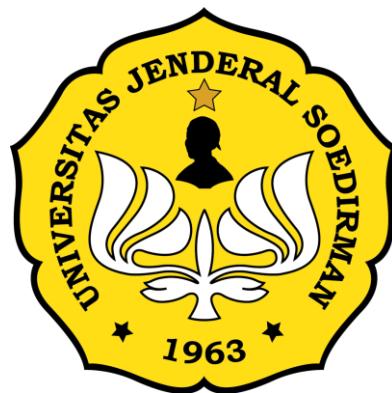


**THE EFFECTIVENESS OF USING SCRAMBLE LETTER GAMES IN
TEACHING ENGLISH VOCABULARY FOR STUDENTS WITH
INTELLECTUAL DISABILITY IN SENIOR HIGH SCHOOL LEVEL**

(A Quasi-Experimental Research at the 10th Grade of SLB C and C1 Yakut
Purwokerto in the Academic Year of 2025/2026)

A THESIS

Presented as Partial Fulfillment of the Requirements to obtain
the *Sarjana Pendidikan* (S.Pd.) Degree in English Education



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